



Catapult HLS & HLV Platform -Enabling Agile & High Quality IC Design

Shanghai | September 20, 2023

Agenda

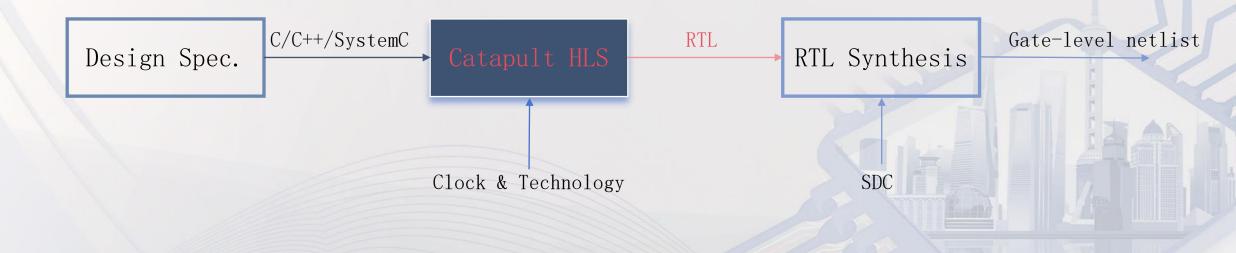
- HLS Introduction
- HLS Design & Verification Flow
- Customer Success Stories

What is HLS ?

High-level synthesis (HLS) creates RTL implementations from abstract specifications described with C, C++, SystemC, etc.

HLS is still hardware design

- HLS does NOT "translate" any working C++ code into a good HW
- HLS does NOT turn a SW engineer into a HW designer
- HLS does NOT replace RTL designers, it empowers them



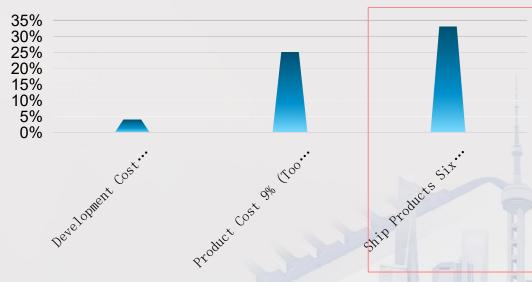
Why HLS ? Time is Money





Being six months late can lose 33% of lifetime profit





* In a 20% growth rate market, with 12% annual price erosion and a five-year total product life. Source: McKinsey & Co.

Market Drivers for High-Level Synthesis

Key Markets have Significant Pressures for New Designs





Time To Market with competitive QoR

Retarget I.P. from FPGA to SoC geometries

Handle late changing specifications

Verification and debug cost

Computer Vision and Neural

Computing

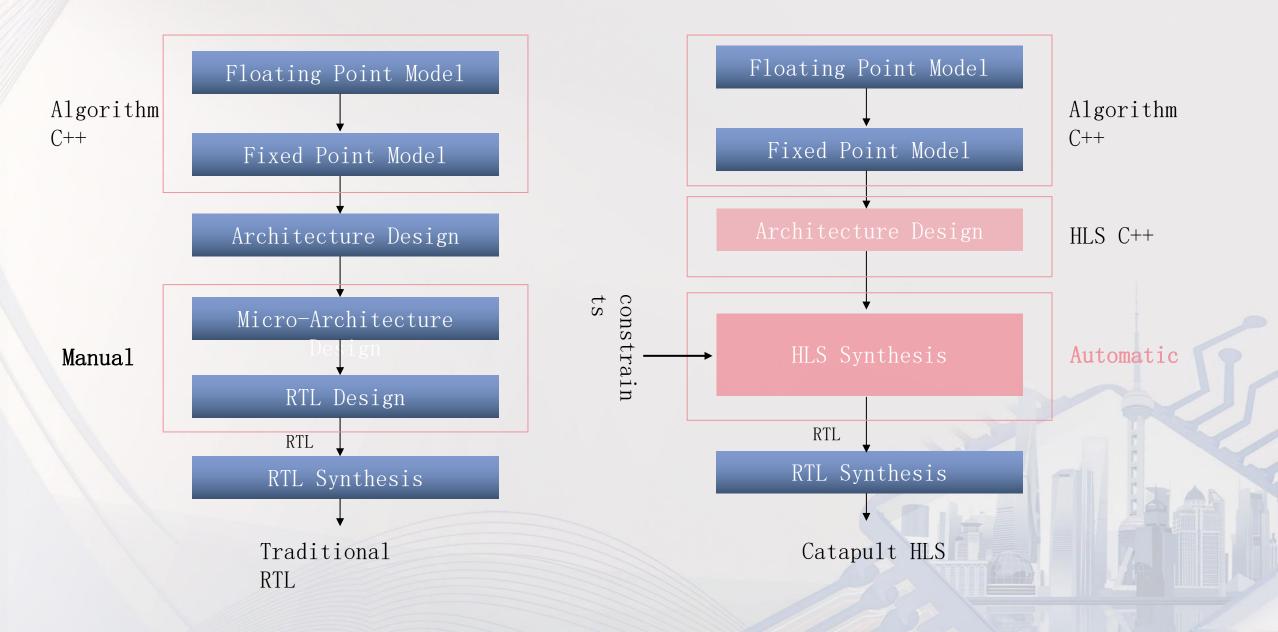
Hi gh Bandwi Communi d lth cation and Се ular

Compres ion

Processing, Video and

Image

Traditional RTL Design Flow vs. Catapult HLS Design Flow



Catapult Synthesis - Micro Architecture Control

User control over the micro-architecture implementation

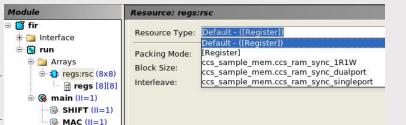
- Parallelism, Throughput, Area, Latency (loop unrolling & pipelini
- Memories (DPRAM/SPRAM/split/bank) vs Registers (Resource allocati

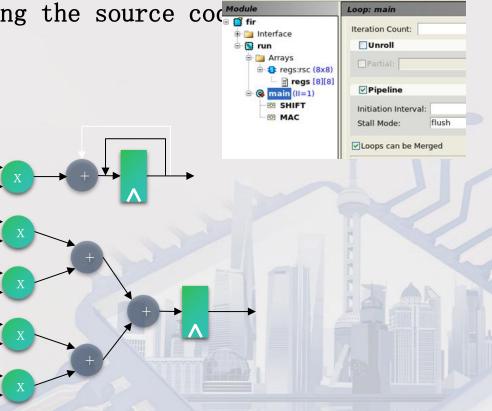
Explore #Architectures with constraints (Not by changing the source code of the source co

- Evaluate PPA alternatives for each design
- Memory access minimization
- Banking & interleaving

```
int mac(
   char data[N],
   char coef[N]
) {
   int accum=0;
   for (int i=0; i<N; i++)
      accum += data[i] * coef[i];
   return accum;
}</pre>
```







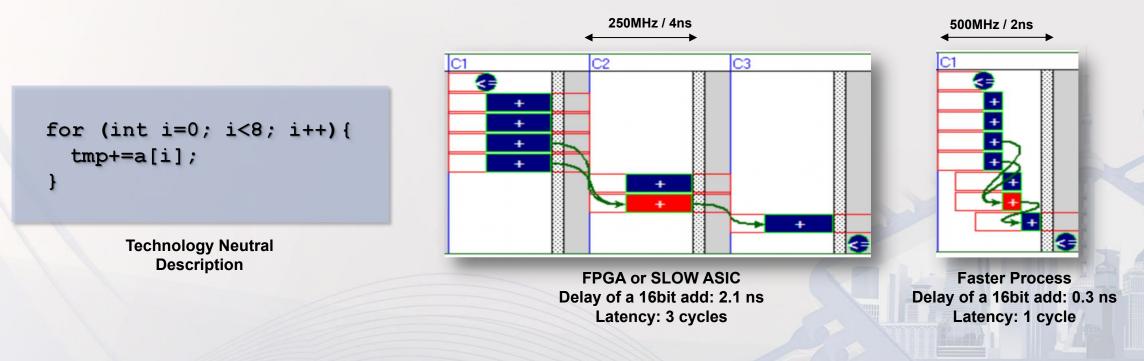
Catapult Synthesis - Scheduling (Pipelining)

Multi-objective scheduling

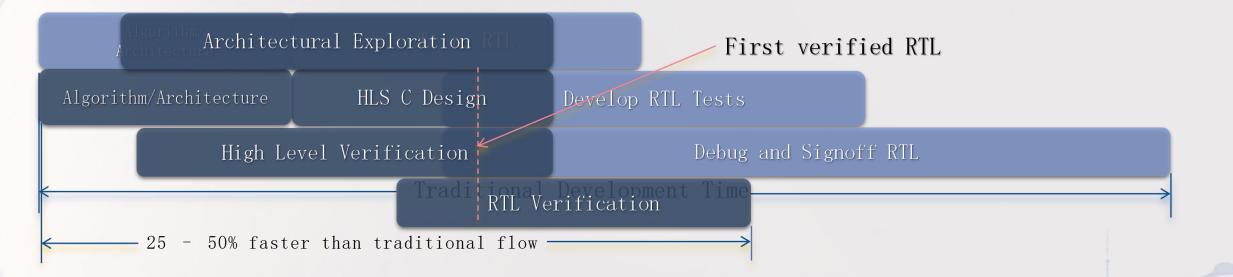
• Area/Latency driven data path scheduling

Arithmetic optimizations and bit-width trimming

Eliminates RTL technology penalty of I.P. reuse



Cut Design/Verification Time and Cost



Shift Left for Design/Verification

- Start verification with Algorithm/Architecture teams NEW Job description High-Level Verification Engineer
- Reduced verification costs by 80%, time by 50%
- Reduce from 12 weeks to 2 weeks and eliminated separate verification engineering all together

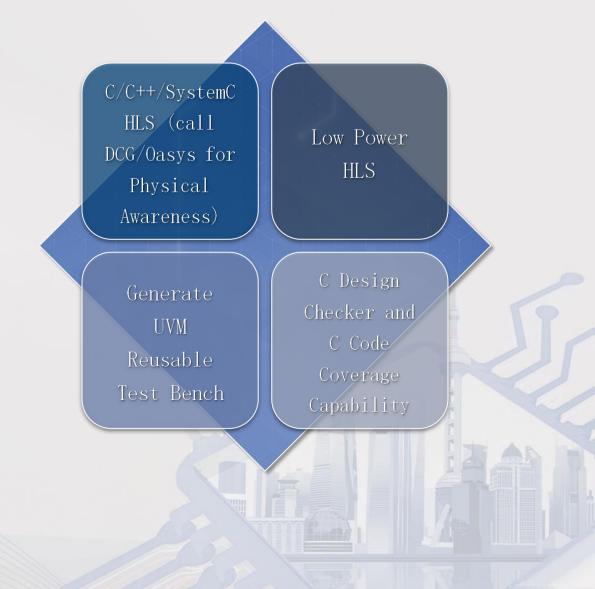
Introducing the Catapult HLS Platform

High Quality RTL Synthesized from C/C++/SystemC with Physical Awareness

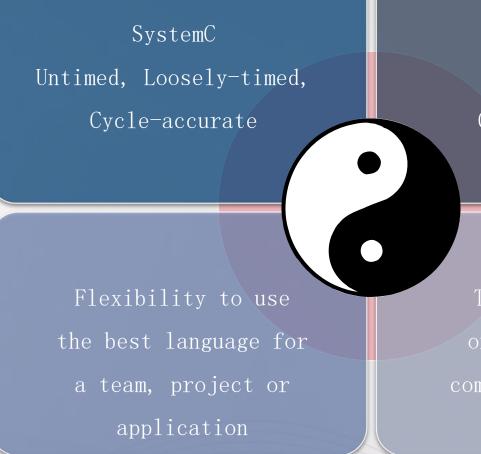
Verification for C/C++/SystemC HLS Design and Production flow into RTL

Catapult Code Coverage

PowerPro under-the-hood for Best Power Optimized RTL



Language Freedom - C++ | System C



Exploration & Implementation Control Logic & Algorithms

Teams may select one language, but company may use both

PowerPro Under-the-hood

Integrated Early RTL Power Estimation with PowerPro "under the hood"

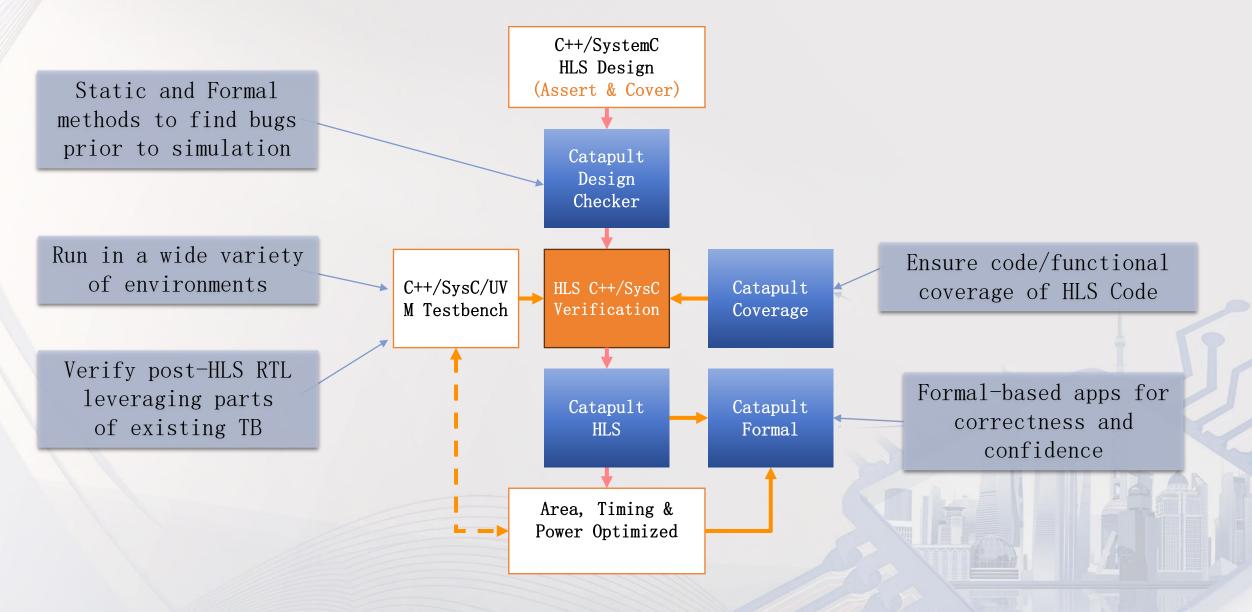
Generate power optimized RTL with Catapult Ultra

- Automatic Optimization with PowerPro Engine
- Converge rapidly on optimal solution

Only Catapult Ultra has this integrated technology



Catapult High-Level Verification Flow



Properties in HLS Deploy properties to catch issues early

Catapult supports Immediate Assertions and Cover Properties in HLS C++ and SystemC

Catapult propagates assertions and cover properties from HLS source to RTL

Assertions in generated HDL SVA, PSL or OVL

"Applying common RTL debug and verification techniques to HLS design source"

```
#include <ac assert.h>
#pragma hls design top
uint16 alu(uint8 a, uint8 b, opcode t opcode)
   uint16 r = 0;
   switch(opcode) {
    case ADD:
      r = a+b;
      break;
    case SUB:
      assert(a>=b); // no negative results
     r = a-b;
      break:
    case DIV:
      assert(b!=0); // no divide-by-zero
      r = a/b;
      break;
  // Cover all of the possible opcodes
  cover((opcode==ADD));
  cover((opcode==SUB));
  cover((opcode==DIV));
  return r;
```

Catapult Design Checker Static and Formal analysis to find issues early

Quickly and easily find coding bugs and errors before synthesis or simulation

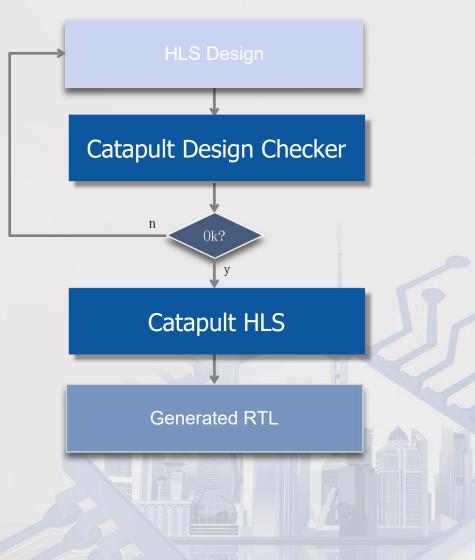
Some C++ language behavior not well defined or too ambiguous for hardware

- Leads to mismatches between C++ and RTL
- Difficult to debug in dynamic simulation

Combination of static 'lint' checks, Quality of Results (QofR) checks, and formal properties checking

• e.g. Out of bounds array read and writes (ABR, ABW) and Uninitialized memory reads (UMR)

"Clean HLS design source results in less debugging of posy-HLS RTL"



Catapult Code Coverage Achieve Coverage Closure on HLS design source

Bring RTL coverage into HLS world

Match coverage concepts from RTL

- Code coverage statement, branch, focused expression coverage (FEC)
- Functional coverage covergroups, coverpoints, bins & crosses

HLS-aware code coverage

Coverage data written into UCDB

• Enables use of all Questa verification analysis & management utilities

"Code coverage closure on HLS source translates into 80-85% out of box code coverage on RTL"

overage Summary By Instance (91.1%)					
1					
Instance 🛧	Branches	Expressions	Statement		
Search	▼ Search ▼	Search 🔫	Search 🔫		
Total	81.14%	100%	92.18%		
accelerator_inst	-	-	100%		
bus_if_inst	84%	-	91.97%		
conv2d_inst	80.66%	100%	91.17%		

overgroups Coverage(62.5%)		3		
			E Z	
-	Bins	Hits	Goal	Coverage
Covergroups				and a second second second
main_23::MyCCoverGroup	8	5	100	62.5%

Automatic RTL Verification Environment

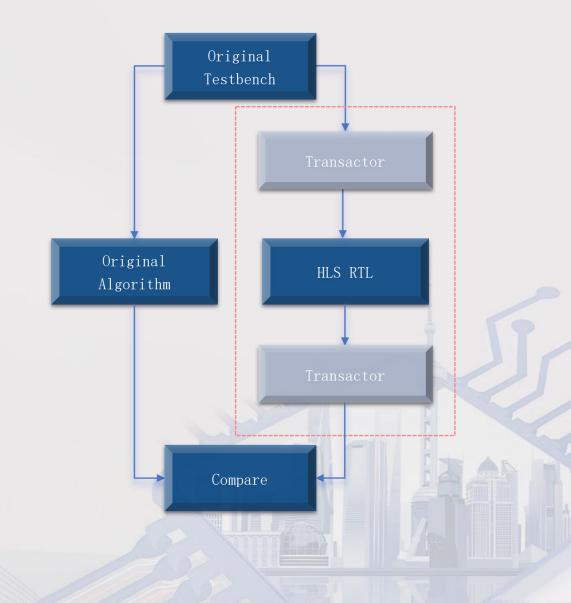
SCVerify/CoSim flow builds RTL functional test environment

- Questa/ModelSim
- NCSim | VCS-MX

Original C++/SystemC testbench is reused to simulate the RTL design

Transactors convert function calls to pin-level signal activity in C++

Not typically used by verification team



Catapult Formal

Catapult Formal is a suite of verification Apps controlled by the Catapult GUI or Catapult command TCL files.

- CFormal IMP : Synthesis constraint verification for memory access dependencies
- CFormal Idle : RTL verification of the synthetic Idle-detection logic
- CFormal Stall : RTL verification of Stall handshakes and wait controllers
- CFormal SLEC : C-to-RTL leaf module equivalence check
- +new Apps under construction (CCoverCheck and CFormalAssert)

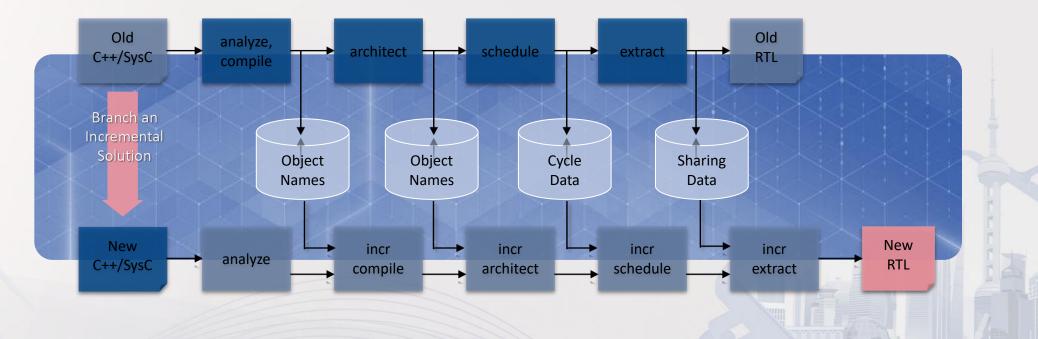


Incremental Synthesis & ECO Flow

Build an incremental solution from a reference solution

Apply reference data at appropriate HLS flow stages (automatic)

Continue with RTL ECO flow using new RTL



Dynamic Variable Range Analysis

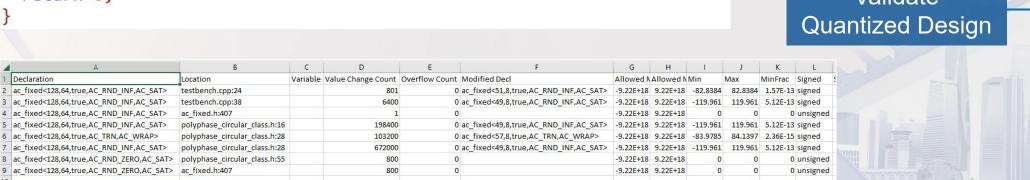
Quantization is a process to find the appropriate data accuracy, still satisfying the algorithm performance

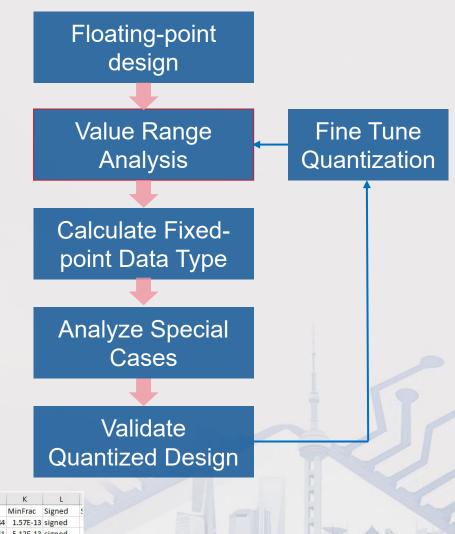
AC datatype (ac_fixed) supports dynamic (simulation based) value range analysis

```
#include <ac_fixed.h>
```

```
int main(int argc, char *argv[])
```

```
ac_fixed<2,0,false> varA; // Available Value Range (min 0 : max 0.75)
varA = 0.5;
return 0;
```





NVIDIA Research

- Catapult HLS Key to Optimize AI Inferencing for Performance/Watt

AI/ML Inference SoC implemented entirely in SystemC with HLS and Catapult

Enabled full SoC-level performance verification

• 30X RTL, <2.6% difference from RTL in cycle count

Performance/Power and hits the mark

- 9.5 TOPS/watt in vanilla TSMC 16nm
- Scales to 128TOPS

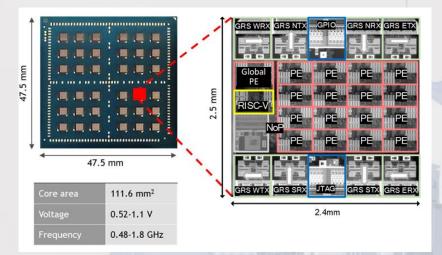
10X Productivity over manual RTL

• Spec-to-Tapeout in 6 months with < 10 engineers

ORDER OF MAGNITUDE LESS DESIGN EFFORT

"The whole RC18 chip was designed by fewer than ten engineers in six months, coded entirely in C++ using high-level synthesis."

-- Bill Dally, Chief Scientist, Nona Not Chips, Aug '19



Catapult HLS - More Customer Success Stories

NVIDIA - Catapult HLS Key to Optimize AI Inferencing for Performance/Watt

SIEMENS Ingenuity for life

AI/ML Inference SoC implemented entirely with HLS and Catapult

Performance/Power hits the mark

- 9.5 TOPS/watt in vanilla TSMC 16nm
- Scales to 128TOPS

10X Productivity over manual RTL

Design and Verification done in C++

Growth from 12-19 seats Catapult

Partnering with Mentor for productization Releasing libraries into open-source

ORDER OF MAGNITUDE LESS DESIGN EFFORT A TOPOLO

"The whole RC18 chip was designed by fewer than ten engineers in six months, coded entirely in C++ using high-level synthesis."

> -- Bill Dally, Chief Scientist, NVIDIA Hot Chips, Aug 2019

Nokia - Catapult Helps Deliver 5G Faster to Multiple Carriers/Countries

SIEMENS Ingenuity for life



Specifications is still changing - Huge race to win!

5G is easily 10X the complexity of 4G

Trained over 150 Nokia engineers in HLS all over the world

HLS enabled them to create new derivative FPGA designs -Finland to China, US, Asia - MUCH Faster than RTL

ASIC is coming next and FPGA HLS will be re-used

Resulting in \$9-11.5M TCV for Catapult with ~2X growth Interlock with TSS and Division key to growth

Chips and Media for AI - First Time for AI Design and HLS



Successfully delivered Deep Learning IP on first project with HLS

Evaluation Process

Side by side teams; one for HLS, one for RTL

HLS team experienced designers but no HLS experience

- Catapult Korea AE support throughout was key
- partnered with senior designer

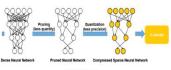
Evaluation Results

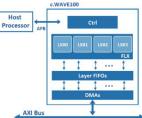
- · HLS cut the block/IP design and verification time in half
- Delivered critical FPGA customer demonstrator early
- HLS found optimal power/performance not possible with RTL
- RTL teams understand and are convinced of HLS

What's Next

 HLS will be used on all new CV/DNN IP going forward New IP with Deep Learning for 4K to 8K upscaling

Ingenuity for life





Horizon Robotics - Automotive-grade Al Processor

SIEMENS

Ingenuity for life

BPU AI Core Optimization With PowerPro, OFE by Catapult HLS

Evaluation Process

- Optical Flow Engine Design/Architecture Consultation C++ Design 1st, System C Version Followed for System Validation Purpose
- BPU PowerPro RTL Power Optimization throughout Design Cycles

Evaluation Results

- OFE Design & Verification Time cut by Half · Enable Full System Validation based on SystemC TLM Methodology
- BPU Power Reduced by at least 10%
- · Easy Iterations of RTL Modification based on Accurate and Highly Implementable PowerPro Guidance
- Beat Stratus on SystemC HLS & PowerArtist on RTL Power in Single Campaign



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